## 

## OBJECT ORIENTED PROGRAMMING

Paper PCC CSL NOAC

Time: Three hours !

Maximum Marks: 7%

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Note: Attempt any five questions in all, scienting one question from each Unit. Question No. 1 is computatory. All questions carry equal marks.

- 1. Write short notes on :
  - (a) What is an interface ? How it is different from class?  $2.5 \times 6 \approx 15$
  - (b) How we can define a class? How we can access class members?
  - (c) What is encapsulation? Explain with example,
  - (d) What are nested class? Explain.
  - (c) What is virtual base class? Explain.
  - (f) Explain exception handling mechanism.

30.00 3100 (F-3)((3-9)(33)



- 2. Explain the following:
  - (a) Data hiding
  - (b) Container classes
  - (c) Polymorphism
- What is class? How we create a class? Explain with 3. example. Also explain empty classes and how it is different from nested classes? 15

## UNIT - II

- What is inheritance? What are different forms of inheritance? Also explain the concept of overriding member functions.
- (a) What are pointers? How we declare and initialize 5. pointers? Also explain the concept of accessing data through pointers. 7.5
  - (b) Explain dynamic memory management using new and delete operators. 7.5

## UNIT - III

Explain the following:

15

- (a) Copy constructor
- (b) Dynamic constructor
- (c) Initializer lists
- What is operator overloading? Write a program in C++ to overload '+' operator using friend function. 15

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- (a) Exception handling mechanism
- (b) Rethrowing an exception
- 9. What are class templates? Explain function templates with the help of program.