

- (b) Explain how beans can be used to make an application with the help of example ?

9. Briefly explain the following :

- (a) Digital Signatures.
- (b) Code Signing.
- (c) Class Loaders.

Roll No.

24469

B. Tech. 7th Sem. (IT) (Re-appear)

Examination – October, 2020

ADVANCED JAVA

Paper : CSE-409-F

Time : 1.45 Hours]

[Maximum Marks : 100

Before answering the questions, candidates should ensure that they have been supplied the correct and complete question paper. No complaint in this regard, will be entertained after examination.

Note : Attempt any *three* questions. All questions carry equal marks.

1. Write a short note on the following :

- (a) What are the advantages of client server model ?
- (b) Define array. Explain the use of array with example in java.

- (c) Define bean. Explain the steps for bean writing process.
- (d) What is remote method invocation ? Briefly explain.
2. (a) Write about socket programming in detail.
- (b) Define Inheritance. Explain types of Inheritance in Java. How we can implement Multiple Inheritance in Java with example ?
3. (a) What is multithreading ? Mention its advantages and write a program that implement multithreading.
- (b) How to make URL connection in Java ? Explain with the help of example in detail.
4. Briefly explain :
- (a) Advanced Connection Management
- (b) Remote Method Calls with SOAP
- (c) Scrollable and Updatable Result Sets
- (d) JAVA IDL & CORBA

5. (a) How Parameter Passing in Remote Methods Server Object Activation ? Explain briefly.
- (b) What is RMI? Explain the setup for Remote Method Invocation.
6. Briefly explain :
- (i) Progress monitor
- (ii) Shape & Areas in AWT
- (iii) Paint
- (iv) Tree and Tables in Swings
7. Explain the following :
- (a) Progress indicator in swing.
- (b) Coordinate Transformations in AWT
- (c) Drag & Drop in AWT
8. (a) What is property editor ? Explain how you can write property editor by giving example ?